



PRAGUE YOUTH RUGBY FESTIVAL 2024

TECHNICAL DETAILS

spring edition April 6, 2024

Tournament Organizer: RC Tatra Smíchov

Main organizer:

deputy Iva Riegertová, tel. + 420 731 126 095, email: ivariegert1@gmail.com

Date and place: Saturday, April 6, 2024, Upper pitch

Address of the grounds: Běžecká street, Praha 6, [map](#)

Bus parking: 100m / 1 min walk from the grounds.

Teams:

Registered are 36 teams (29 domestic and 7 foreign)

Foreign teams: Rugby Klub 03 Berlin (DE), SC 1880 Frankfurt – 2 teams (DE), Berliner Rugby Club – 2 teams (DE), Kaunas Rugby Academy (LT), Rugby Donau Wien (A)

Domestic teams: RC Sparta Praha, Babice Buldoci, Babice Dračice, TJ Sokol Mariánske Hory, Rugby club Olomouc, RC České Budějovice, RC Tatra Smíchov 1 and 2 and 3, JIMI RC Vyškov 1 and 2, RC Slavia Praha 1 and 2, RC Zlin, RK Petrovice 1 and 2, RA Olymp, RC Brno Bystrc Black, RC Brno Bystrc Orange, RC Mountfield Říčany Bílá, RC Mountfield Říčany Modrá, RC Sedlčany, RC Havířov, RC Plzeň, ARC Iuridica, RA Brno, RA Olymp Amazonky, RC Praga Praha, RC Dragon Brno

Terms:

Players born in the period from 1. 1. 2014 to 31. 12. 2015. Coaches send the list of the players in the format specified by the organizer (for each team separately). Signed lists to be handed over upon arrival at a tournament at registration to check. Presentation of valid travel documents / ID cards may be required.

Program:

- 9.00 opening the grounds
- 9.30 coaches meeting
- 9.45 opening ceremony
- 10.00 kickoff of the first game
- 12:30-13:30 lunch
- 13:30 kick-off of afternoon section
- 17.00 final ceremony and results presentation

System of play:

Basic groups of 6 teams.
6 groups A, B, C, D, E, F

Ranking game:

Semi-final group G - 1A, 2B, 1C, 2D, 1E, 2F
Semi-final group H - 2A, 1B, 2C, 1D, 2E, 1F
Final group I (for 13th-18th place) - all third place finishers from the basic groups
Final group J (for 19th-24th place) - all fourth from the basic groups
Final group K (for 25th-30th place) - all fifth from the basic groups
Final group L (for 31th-36th place) – all sixth from the basic groups

Match for 11th place - 6G vs. 6H
Match for 9th place - 5G vs. 5H
Match for 7th place - 4G vs. 4H
Match for 5th place - 3G vs. 3H
Match for 3rd place - 2G vs. 2H
Final - 1G vs. 1H

Rules

Pitch size: 22,5 m x 40 m, no "22m" line
Ball size: 3
Team numbers: 6-a-side
Rolling substitutions are permitted and substituted players can be re-used at any time.
Hand-off: Not allowed
Charging: Not allowed
Tackle: Around waist or below / below armpits.
No targeting the ball before the tackle is completed.
Ruck: Max 1+1 v 1+1
Maul: Max 2 v 2
Kicking: Drop kick is used to start the match and to restart after scoring. Players are allowed to kick, BUT if the ball goes to touch or touch-in-goal or to the dead ball line, a free kick is awarded to the non-offending side at the place of the kick.
Scrum: Tap
Line outs: Tap
Free kick: Tap
Opposition: Distance at least 8 meters
Duration: 7 min

The ranking in the qualification groups is determined by the following criteria (in the given order):

1. Score difference
2. More tries scored in the group
3. Result of the mutual match
4. Disciplinary record: less players red/yellow-carded in the tournament
5. Higher number of underage players on the roster (2014)
6. If teams have played in a previous phase of the tournament, the result of the game in the previous phase
7. If the teams met in a group in the previous phase of the tournament, the ranking in the previous phase
8. Toss-of-coin

Points calculation: win 3 points, draw 2 points, loss 1 point (loss by forfeit - no-show: score 5:0 and 3 points is awarded to the present team; score 0: 5 and 0 points is awarded to the team which failed to show up).

In matches for 1st-12th place played between teams from different semi-final groups, the tie will be followed by an extra-time. Pause before extra time 2 minutes. Game in 6 v 6 players for 3 minutes, "golden try" system (the side scoring first is winning the game). If there is no try within 3 minutes, the game continues in 5 v 5 players until the decision, "golden try" system.

On-line results on:

https://docs.google.com/spreadsheets/d/e/2PACX-1vRQzzwBww65VoJvEkzDWC_ujG8vIJcSSv2gebzsmAdUf4F6UxFSzyJ986zHCG9q60J10-uhCEe8fSRZ/pubhtml#